



## Visiting Your Child in Additional Precautions (Isolation)

The Infection Prevention and Control team and other staff members at Brant Community Healthcare System strongly encourage **all** visitors to wear the appropriate personal protective equipment (PPE) as illustrated on the signs posted outside the patient room. While your child is admitted to hospital, it is important to protect not only yourself but the other patients and their families while they are admitted with us.

### **Please do not visit if you:**

- Are feeling unwell
- Have had vomiting and/or diarrhea within the last 48 hours
- Have a fever with a cough
- Have an undiagnosed rash

### **Clean your hands:**

- When entering the hospital
- When entering a patient room
- Before providing care to the person you are visiting
- Before eating or feeding the person you are visiting
- After coughing, sneezing, blowing your nose
- After assisting or providing care to the person you are visiting

### **When your child is in Additional Precautions (Isolation):**

- Limit visitors to two at any one time. Adult visitors must be responsible for and supervise any child visitor. For the safety of both patients and visitors, the nursing staff may have to restrict visiting.
- Do not assist other patients – instead call the nurse for assistance.
- In order to prevent the transmission to other patients or staff, we ask that you only consume beverages and meals in the room, and not in hallways or common areas on the floor. If you require the use of a microwave or kettle please ask the nurse for assistance. There is a cafeteria and a Tim Hortons onsite with designated dining areas for meals outside of the patient room.
- Meal trays may be ordered at the discretion of our Pediatric team to avoid the risk of transmission to others in the department (this will depend on your length of stay and type of isolation).
- Do not use the patient's bathroom.
- Remove gown, gloves and place in the containers provided and then wash your hands when you leave the room.